## **Task Force on Creativity Arts and Culture**

Workgroup 3: Out of School/Community Programs

May 7, 2004- Findings

- 1. Available research is vast, often redundant. Some is qualitative, some is quantitative.
- 2. Most stakeholders in our area are not fully aware of the depth and breadth of available research. Busy practitioners often do not have time to sift through what is available.
- 3. We need to categorize and prioritize research to make it accessible- see tasks.
- 4. Need to define area and stakeholders:

## **Out of School/Community Programs**

Learning that is generated by out-of school providers, whether that learning is delivered during, or outside of school hours. These providers could include:

- Community Groups (neighborhood associations, parks and rec.)
- Arts and Cultural Organizations (Museums, Theaters, Visual/Performing Arts groups)
- After School Program Providers
- Educational Organizations, Higher Education
- Libraries
- Social Service/Health Organizations
- Day Care
- Children/Family/Youth Development Organizations (Scouting, YMCA, etc.)

## **Work Group Tasks:**

Chair- type and distribute participant contact list & notes

**Expert-** Compile suggested research list with information on how to access. Distribute **Participants-** Come to next meeting with 3-10 recommended research items that you have reviewed. List should include information on how to locate/access the original source, as well as a 1 or 2-sentence synopsis of the research's value. Bring 20-25 copies to next meeting. Please remember to address the perspective of the stakeholders you agreed to represent.

## **ADDITIONAL:**

While we did not discuss the issue of best practices- it would be useful to identify best practices in these areas as well. Please bring some ideas to the next meeting.